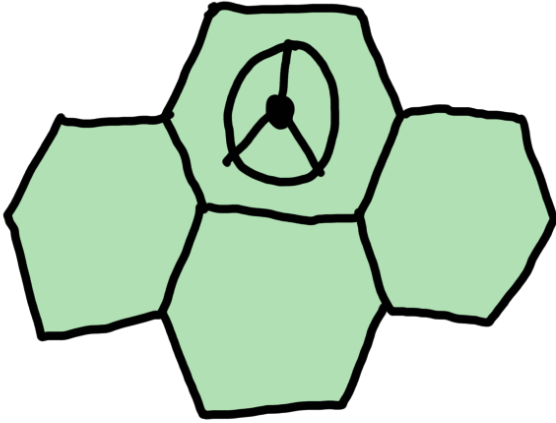


Command Room



Cost $\square 7$ $\diamond 5$ ≤ 2

Has autopilot and evasive protocols (able to dodge ship to ship and other long range projectiles). Comes with basic computers and short range comms, but no internet. Can be called in remotely, automatically landing in a safe space nearby. Has mission control protocols. You can use the center console to plan a mission ahead of time. While following the specific steps of the mission, the party will receive a +1 circumstance bonus to all checks related to the plan. Has WAY more cupholders than the Bridge module. Like at least 16 more cupholders all over the room. And heated seats.

Revision #7

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